

Course Name	Embedded and Real-time Systems
Prerequisite course	Operating system, Microprocessor
Corequisite course	
References	 E. Lee and S. Seshia, "Introduction to Embedded Systems - A Cyber- physical Systems Approach," UC Berkeley, 2017. Peter Marwedel, "Embedded System Design: Foundations of Cyber- Physical Systems, and the Internet of Things," Springer, 2018. S. Siewert and J. Pratt, "Real-time Embedded Components and Systems," 2016.
	4. G.C. Buttazzo, "Hard Real-Time Computing Systems," 2011.
	5. F, Cottet, J. Delacronix, C. Kaiser, and Z. Mammeri, "Scheduling
Course instructor	In Real-time Systems, Wiley, 2002
Syllebus	DI. Atelia Abui
Synabus	Requirements Challenges and applications
	2 Design flow of embedded systems
	\circ Modeling, design and analysis
	3. Behavioral modeling and model of computation
	• Sequential and concurrent control models (HCFSM, State
	chart, Petri net)
	• Synchronous data flow graphs
	4. Main components and design details of embedded systems
	 Hardware components of embedded systems
	 Sensors and actuators: different types and modeling
	 Processors: different types and parallelism property
	\circ memory, I/O and interfaces
	 interrupt concept and modeling
	 Software design and requirements in embedded systems
	 Concurrency and real-time requirements
	• Real-time operating systems
	• Multitasking and its implementation types
	• Scheduling
	 Periodic and aperiodic scheduling algorithms Schedulability and avaluation metrics of scheduling
	o Schedulability and evaluation metrics of scheduling
	\sim Scheduling anomalies
	• Scheduling in multiprocessor systems
	• Power-aware scheduling